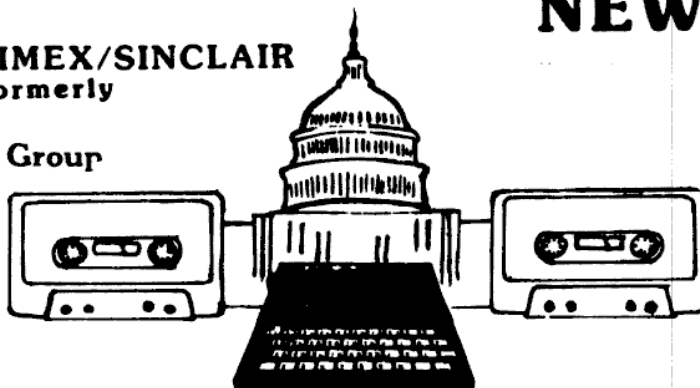


# CATS

CAPITOL AREA TIMEX/SINCLAIR  
USERS GROUP :Formerly  
Prince George's  
Timex/Sinclair User's Group

# NEWSLETTER



Vol 1, No. 9  
December, 1983

## \*\*\*CONTENTS\*\*\*

Timex & the Consumers	1	Planning a Trust	9
From the Editor	2	Stargazing With Your T/S	10
Message from the President	3	Hangman & Boggler	12
Trick of the Day-Flashing Prompts	5	Lissajous Redux	14
Helpful hints-Autostarting +	5	Autopsy of a Program	15
Fast Graph	6	Micro-Sketch	16
Prowriter Review	8		

## \*\*\* A COMPUTING PHILIPPIC \*\*\*

WELCOME to our final issue of the year. 1983 has turned out to be a great year not only for the Computer Industry, Timex and of course Capital Area Timex/Sinclair Users' Group. We have gone from nothing in January to over 120 paid members in November. We hope to close the year with at least 125.

Timex promised us many things in 1983. They came out finally with the TS2068 in October. They also started delivering the TS2020 Tape Recorder. They have promised the Modem for sometime in December. And before I forget, the TS1500. Many people don't know yet where the 1500 fits in the scheme of things. But if you were unhappy with the 1000, the 1500 should answer your questions about a replacement for the 1000 keyboard. The coming of the 80 column full size printer early in 1984 should really have the Timex machines take off. The microdrives will really lick the storage capacity of the machines. And of course if the local network is handled correctly we should all be able to communicate using our machines over the telephone.

There were some very unhappy Computerists during 1983. They were very disappointed in the way TIMEX has handled the relationships with the peripheral manufacturers that support the Timex machines. They also were very impatient with Timex in late delivery of promised production. I don't feel that Timex has given its just due when it comes to recognizing those that support its products. The people that really count are the members of the TIMEX/SINCLAIR Users' Groups throughout the U.S. and Canada. These members are the CONSUMERS that TIMEX better cater to or else lose the entire market to machines that may not meet all the standards of the Timex but at least recognize that there are people out there in the marketplace that can make or break the Timex. Another very important person is the Vendor or dealer who sells the Timex on the retail level. He doesn't seem to get much support at all. The leaders of the User Groups give more support to Retailers than Timex

Continued on p.4

HERE'S our bonus sized, holiday issue. That "our" in the last line is significant. There has been a wonderful response to my requests for help on the newsletter. It's reflected in the list of people involved with this issue. There aren't that many more names present, but 75% of those listed helped with the nuts & bolts of production, as well as with the writing! You, the reader can help also; if there are any problems with the composition of the newsletter - crooked copy, confusing splits in the articles, etc. - let one of the folks in the box below know.

ORDERS ETC.

If you paid for a copy of The Essential Guide to Timex/Sinclair Home Computers, you have one more chance to pick it up. All copies that haven't been picked up by the end of the Dec. 10 Meeting will be donated to the door prize fund.

Twenty-eight copies of the survey have been returned. That's 25%: not a bad rate of return, but that also leaves 75% of CATS members that haven't taken the time. If you want your voice to be heard,

Thanks for your continuing help and encouragement.

Mark Fisher

Just received your fine newsletter, and  
would like to comment:

1. "A Truly Portable Sinclair/Timex" by  
 Les Solomon, from August 1983, Computers  
 and Electronics. I've been struggling  
with this circuit for about three months.  
 It works, no doubt. I have had less  
 "crashes" when everything is working, but,  
 let's examine the 6V Polaroid Battery.  
 My computer accepts 12V without load.  
 It's Ser. No. T 087443 and operates from  
 a power supply (provided after purchase  
 by Timex) and listed as 9V 1.5 A.output,  
 but puts out 12V when measured without  
 load. My machine will not work on 6V,  
 but works well on 2 Polaroid batteries,  
 but it runs them down rather fast.  
 Another problem. By the time my Polaroid  
 batteries are "available" they're about  
 1/2 out of date. To collect 2 takes

Continued on p.4

Submissions may be reviews, articles on applications, programming techniques, hardware, or anything else you can imagine. Pertinent articles from other publications will also be considered.

S.A. Baker  
Ned Beeler  
Paul Beverly  
Mike Cohen  
Audry Curnutt  
Bob Curnutt  
Mary Feldman  
Mark Fisher  
Sarah Fisher

Jules Gesang  
Gyuri Grell  
Mihaly Grell  
Don Mayes  
Walt Sillars  
Lloyd Unsell  
Stew Vance  
Jim Wallace

	<u>Meeting</u>	<u>Newsletter Submission</u>
January 1984	14th	December 26,1983
February1984	11th	January 23,1984
March 1984	10th	February 20,1984
April 1984	14th	March 26,1984
May 1984	12th	April 23,1984

## A MESSAGE FROM THE PRESIDENT

I want to thank all of you for taking the time to fill out the SURVEY forms.

Now with the advent of the TS 2058, knowing what's wanted and needed for the meetings will become increasingly difficult.

But with the SURVEYS and other written comments, I don't see any reason why the meetings can not continue to be interesting and informative.

And of course, without your support.....

## THE MEETING

During the last two meetings several people had requested floor time. Most unfortunately it had to be denied them due to the timing of the agenda.

I believe the main problem is me. By not making clear, the process for gaining access to the floor, I have caused undue frustration to IMPORTANT people with IMPORTANT things to say.

For that inexcusable oversight, I APOLOGIZE to all, (the people involved and the membership).

I invite those people, through the process listed below, to re-apply for the floor time you so justifiably deserve and are entitled to.

## FLOOR TIME

1. Information from the SURVEYS is correlated and reviewed to see what the membership wants
2. On a continuing basis people are making known, to the executive committee, subject matter they are willing to talk about
3. From the pools of information in items 1 & 2, an agenda starts to take shape for the next meeting
4. Once floor time is committed to someone, it is only fair to ensure they will have that time to tell their story

Now the problem is, how to invoke the provisions of ITEM # 2.

## Recommended:

1. Call a committee member detailing the item you would like to talk about
2. Notify a committee member during a monthly meeting of your intentions

3. Call me personally at 441-4685

## YOU SHOULD:

- a) have a written outline of your talk for review
- b) have timed your talk to fit within a 15 minute time frame
- c) be willing to be patient. Some times we have more speakers than floor time
- d) be willing to take constructive criticism
- e) be willing to meet with the executive committee to explain your talk

I hope these simple guidelines help reduce future misunderstandings and produce even more people who want to share their discoveries with the membership.

## FINAL FOOTNOTE

Your continuing support is absolutely required for the success of our club.

THANK YOU...NED

## Notes from the Librarian

I have started the Library program with the program list sent to me by members. As of Nov. 21 I have received only 9 lists and wish to thank the people who sent them.

They are Ellen Rogers, Stew Johnson, Michael N. Cohen, John R. Flanagan, Wayne Keyser, Rick White, Stew Vance, Mark Fisher, and Michael L. Cohen the Librarian.

Out of these nine people I have received 46 programs in the section Business Household and Education. They range from Filing to Word Processing, Financial to Math problem solving.

I also received 20 Game programs. There are many interesting programs listed, but it is up to you the membership to decide where we go from here. I have some more work to do on the list but a copy will be available at the next meeting. There I will trade you a copy for your program list.

Michael L. Cohen 270,5991

(continued from page 1) does itself. The last person in the chain of distribution is the person or persons that have produced Software and Hardware to supplement the use of the ZX81, TS1000 and TS1500. These are the people that have been stepped on. When Timex announced the coming of the TS2068 they were asked by at least 100 peripheral manufacturers for details of the operating system so they could write software and develop interfaces for printers, floppy discs, modems, and other sundry items to support the machine. It has been a year since the TS1000 hit the U.S. marketplace but as of last July there were at least 200 manufacturers of these peripherals supporting the machine. That is not to forget the writers and authors of the splendid books and articles they have published on the TS1000 and TS1500. There are several good books in the marketplace now about the TS2000 type machine; but they are takeoffs on the U.K. Sinclair manufactured SPECTRUM. The two machines are not compatible.

I am at a loss to understand where Timex is going in this marketplace. I have yet to get a clearcut picture of whether there is an overall plan of what Timex is doing. Is it a hit or miss type of operation that lets things take care of themselves? Hoping if problems are ignored they will go away.

Over the past year I have made suggestions to Timex regarding the contact with user group. But to no satisfaction; all has been ignored. I am not alone in this frustrated situation. There are many other User Group members across the country that have the same feeling. But we carry on in our small way in spite of, not because of Timex.

To sum up: I guess the real reason we go on in spite of all the negatives is because we enjoy what we are doing with the Timex machines. It has such potential. We have found this out in using the ZX80, ZX81, TS1000, TS1500 and now the SUPER TS2068.

In addition there are some wonderful people we have met from all over the U.S. and from overseas who get the same thrill of using the equipment. There were times we visited with Mom and Pop operations in a garage or barn as well as large firms employing hundreds of people. All these folks were turning out Software and Hardware to support the Timex Computers.

Last but not least, I would be shortchanging the PRESS if I did not mention SYNC MAGAZINE, TIMEX SINCLAIR USER MAGAZINE and SYNTAX for the wonderful job they do of dedicating their publications to the ZX/TS machines. In addition the hundreds of User Group newsletters that turn out 1 page to 20 pages of wonderful material each month. Even TIMEX COMPUTER CORPORATION with its TIMEX CLUB RAMBLINGS is important to keeping the Timex public informed with timely information.

Let me close here by WISHING YOU ALL A  
HAPPY HEALTHY NEW YEAR. HAPPY COMPUTERING  
in 1984.

JULES GESANG

Continued from p. 2

longer. I contemplate a gel-battery of 9V output, but haven't paid the bill yet. Any suggestions?

2. Look on Radio Shack catalog, page 121, Item "M Remote On/Off Switch, \$3.99." Great to plug into wall, then plug TV, Timex, and tape recorder into it, then turn off and on from 15 feet from wall plug. Beats in price the expensive on/off switches sold as add-ons for Timex.

3. Has anyone tried the Radio Shack "Voltage Spike Protector - 61-2790, \$9.95"? My power is both "spike-ey" and tending to fade, so I need both battery back-up and spike protector. Up to now I can't find the protector in any Radio Shack in my area. Know where they can be found? My daughter, in Denver, says she uses one and it protects needle-bending surges hitting the Electrocardiographic runs.

Keep up the good work. I'm letting it grow on me.

-- STEW VANCE --

### For your TS1000/1500, ZX81

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## TRICK OF THE DAY

The flashing prompter:

### **INPUT NUMBER**

During the last meeting we reviewed how to make the prompter flash.

Listed below is a simple program to create a flashing prompter.

```
10 PRINT AT 21,0;"INPUT NUMBER"
20 FOR J=1 TO 80
30 IF INKEY$(">") THEN RETURN
40 NEXT J
50 PRINT AT 21,0;" (14 SPACES)"
60 FOR J=1 TO 80
70 IF INKEY$(">") THEN RETURN
80 NEXT J
90 GOTO 10
```

This program is designed to be a SUB-ROUTINE, placed just before your INPUT statement, thus:

```
1080 GOSUB 10
1090 INPUT J$
```

Now for the next meeting, I would like to see the membership experiment with this program.

The idea is to see if we can create a more efficient version.

NOTE: This is a group participation activity; no exceptions. The argument-I have a 2068 that flashes automatically -will not be accepted.

During the tutorial segment of the meeting, we'll take about 15 minutes to develop a super prompter program for the TS 1000 and 1500.

THANKS TEAM.....NED

## VU-CALC

If you use a spreadsheet program such as VisiCalc or SuperCalc, there is a users' group for calc people called "Intercalc." The Intercalc people publishes its own newsletter of hints and techniques. You can contact them at Intercalc, Box 254, Scarsdale, N.Y. 10583.

## Helpful Hint From Harry Hacker

Often when programming we use a "Boot-UP" routine to have the program start automatically. This is especially useful when we have stored variables in the program which would be cleared by any use of "RUN".

The routine is:

```
9990 SAVE "Program name"
9991 CLS
9992 GOTO 100
```

The line numbers are selected to fit in your program and can be located anywhere.

Of course, what happens is that we bury the SAVE command somewhere and then forget exactly where.

The solution is: introduce one more variable—LET SAVE = 9990. Then when we want to save the program we can use "GOTO SAVE" and we avoid racking our brain or rotting our eyes in search of the save routine.

If you have a helpful hint for old Harry send it in to CATS NEWSLETTER. A free windshield wiper for your computer will be your reward if Old Harry thinks you deserve it.

## ZX PRO/FILE

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# SECTION 2

128	254	118	32	3	35
24	248	62	5	119	29
123	254	0	32	238	14
25	62	3	119	13	35
121	254	0	32	246	24
18	13	12	2	6	9
17	15	3	5	2	8
11	16	198	64	64	2
0	237	75	210	64	10
50	214	64	60	89	19
237	63	210	64	56	214
64	95	237	75	212	64
42	12	64	9	54	138
1	33	0	237	68	28
123	254	0	32	243	237
75	212	64	3	3	237
67	212	64	58	197	64
61	50	197	64	254	1
32	195	62	13	50	197
64	1	198	64	237	67
210	64	1	64	2	237
67	212	64	62	0	50
214	64	42	12	64	17
150	2	237	90	64	93
1	23	0	33	64	65
237	175	24	23	47	0
43	0	50	0	35	0
50	0	47	0	47	0
33	0	55	0	52	0
51	0	41	201		



Fig. 3

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New equipment is one of the things that is closest to the heart of a computer hobbyist - and I recently was able to get acquainted with a particularly endearing piece of equipment. Unfortunately, it's on loan; and I'm already thinking of the sad day when I'll have to wave good-bye. The device is C. Itoh's Prowriter - and I've been using it for every written product I've generated since I got it going.

## GETTING IT GOING

Now for the first real test: LPRINT "HELLO". Nothing happened ! Oh yes, the SEL (select - e.g. receive message) light must be on. A tap of the SEL key, and the SEL light comes on; now LPRINT works. The next step is to get a program to control the LPRINTs - Z-TEXT was the obvious choice, as its 100% BASIC code would allow easy modification to allow for the quirks of the Memotech interface. The interface sends out ASCII upper case when it sees Sinclair normal video: leading to normal looking program listings. To send out lower case, one must use inverse characters. Not impossible, but most writing is in lower case, leading to an annoying screen display. I was able to add a line that flopped each character from inverse to normal or vice versa, before it was sent to the printer. A second problem came up: each capital letter required two GRAPHICS shifts, and constant vigilance that an inverse period was not left in the text (that's Memotech's flag for the special ASCII control characters).

routine was optimized for the membrane keyboard (read SLOW). It was time for machine code. I got started on a typing utility, but then I got an advance copy of WSII. It is designed for the 2040 printer, but the text handling and entry module is separate from the printer driver. It was thus possible to modify the printer driver to work with the Memotech interface, while retaining the smooth key action and natural CAPS shift of the original. That's when this project took off - leading to this review, among other things.

The Prowriter is a VERY complex machine. You can get some idea of this by the fact that it has more ROM than the Timex! Filling all that space are a fixed pitch character set, a proportional pitch character set, a greek  $\times\phi\psi\tau\omega\times\phi$   $\sigma\tau\upsilon\phi\upsilon$ , and a graphics  $\text{H} \blacktriangle \text{H} \text{H} \text{H}$ . As you can see, each is very legible - DOT MATRIX doesn't scream at you as it does from some older or cheaper designs. My professors found no difficulty in accepting papers printed on the Prowriter.

as this line here is, or little, as this line shows; even reversed! (I won't show that - it's too hard to read).

Mechanically, the Prowriter is either friction or pin feed, and can be adjusted for paper thickness and impression strength.

As you may have guessed, I like it. I sometimes wish it had an italics option, as some other printers do. Print quality is excellent, without sacrificing the flexibility of a dot matrix system. A daisy wheel printer would be better at printing fine, carefully sculptured letters - I wouldn't use this to do a thesis for Harvard. But the bottom line is, its fast, simple, and flexible; an excellent value.

3



## PLANNING A TRUST

As I noted the snow on the peaks of the attendees at the last meeting I was moved (by the plea for Newsletter items) to respond with a little program I wrote some time ago when a grandchild was born. This permits planning for a sum of money more than a decade in the future, adjusted for (estimated) inflation figures. Your guess is as good as mine of average inflation over the upcoming years, but we can all guess. If you follow the progress of the Fund, you can make adjustments. Run it several times with various assumptions, you will be surprised at the outcomes. I am not a registered financial analyst, so I can only say I invest for my grandkids in an Equity Mutual Fund which has averaged 25 per cent growth for the past ten years. (Before we leave, I can also say that my children use this program in future planning for the kids' education, etc.) Oh, and the algebraic formulae come from my daughter's "Business Math" book from her college. Any smart business calculator can do the same thing, but not all in one package.

-- STEW VANCE --

**ESTABLISH GIFT TRUST**

```

AMOUNT OF FUND
#40000
MATERIALITY, 16YR
ANNUAL INFL PR
7.8 0%

```

4. THE TARGET AMOUNT IS \$31807

E. ENTER AMOUNT AVAILABLE TO INVEST

1. *Chlorophyll a* (Chl *a*)  
 2. *Chlorophyll b* (Chl *b*)  
 3. *Chlorophyll c* (Chl *c*)  
 4. *Chlorophyll d* (Chl *d*)  
 5. *Chlorophyll e* (Chl *e*)  
 6. *Chlorophyll f* (Chl *f*)  
 7. *Chlorophyll g* (Chl *g*)  
 8. *Chlorophyll h* (Chl *h*)  
 9. *Chlorophyll i* (Chl *i*)  
 10. *Chlorophyll j* (Chl *j*)  
 11. *Chlorophyll k* (Chl *k*)  
 12. *Chlorophyll l* (Chl *l*)  
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 14. *Chlorophyll n* (Chl *n*)  
 15. *Chlorophyll o* (Chl *o*)  
 16. *Chlorophyll p* (Chl *p*)  
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 18. *Chlorophyll r* (Chl *r*)  
 19. *Chlorophyll s* (Chl *s*)  
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 21. *Chlorophyll u* (Chl *u*)  
 22. *Chlorophyll v* (Chl *v*)  
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 26. *Chlorophyll z* (Chl *z*)  
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 28. *Chlorophyll ab* (Chl *ab*)  
 29. *Chlorophyll ac* (Chl *ac*)  
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 32. *Chlorophyll af* (Chl *af*)  
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 34. *Chlorophyll ah* (Chl *ah*)  
 35. *Chlorophyll ai* (Chl *ai*)  
 36. *Chlorophyll aj* (Chl *aj*)  
 37. *Chlorophyll ak* (Chl *ak*)  
 38. *Chlorophyll al* (Chl *al*)  
 39. *Chlorophyll am* (Chl *am*)  
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 67. *Chlorophyll aoz* (Chl *aoz*)  
 68. *Chlorophyll apz* (Chl *apz*)  
 69. *Chlorophyll aqz* (Chl *aqz*)  
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 94. *Chlorophyll aoz* (Chl *aoz*)  
 95. *Chlorophyll apz* (Chl *apz*)  
 96. *Chlorophyll aqz* (Chl *aqz*)  
 97. *Chlorophyll arz* (Chl *arz*)  
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 104. *Chlorophyll ayz* (Chl *ayz*)  
 105. *Chlorophyll ayz* (Chl *ayz*)  
 106. *Chlorophyll azz* (Chl *azz*)  
 107. *Chlorophyll azaa* (Chl *aza*)  
 108. *Chlorophyll abz* (Chl *abz*)  
 109. *Chlorophyll acz* (Chl *acz*)  
 110. *Chlorophyll adz* (Chl *adz*)  
 111. *Chlorophyll aez* (Chl *aez*)  
 112. *Chlorophyll afz* (Chl *afz*)  
 113. *Chlorophyll agz* (Chl *agz*)  
 114. *Chlorophyll ahz* (Chl *ahz*)  
 115. *Chlorophyll aiz* (Chl *aiz*)  
 116. *Chlorophyll ajz* (Chl *ajz*)  
 117. *Chlorophyll akz* (Chl *akz*)  
 118. *Chlorophyll alz* (Chl *alz*)  
 119. *Chlorophyll amz* (Chl *amz*)  
 120. *Chlorophyll anz* (Chl *anz*)  
 121. *Chlorophyll aoz* (Chl *aoz*)  
 122. *Chlorophyll apz* (Chl *apz*)  
 123. *Chlorophyll aqz* (Chl *aqz*)  
 124. *Chlorophyll arz* (Chl *arz*)  
 125. *Chlorophyll asz* (Chl *asz*)  
 126. *Chlorophyll atz* (Chl *atz*)  
 127. *Chlorophyll auz* (Chl *auz*)  
 128. *Chlorophyll avz* (Chl *avz*)  
 129. *Chlorophyll awz* (Chl *awz*)  
 130. *Chlorophyll axz* (Chl *axz*)  
 131. *Chlorophyll ayz* (Chl *ayz*)  
 132. *Chlorophyll ayz* (Chl *ayz*)  
 133.

[illegible]

## UNCLASSIFIED

FOR SALE\* 2-cassette recorders,  
Lafayette RK-85 & 86, both have  
problems. Good for tinkering a-  
round with. Cronus electronic  
digital 5-function stop watch.  
Take offer, Wayson Lee 362-2068

```

10 PRINT "ESTABLISHING"
20 INPUT "TRUST:"; A
30 PRINT
40 PRINT "1. ENTER DESIRED AMOUNT OF FUND AT TODAY'S VALUE."
50 INPUT B
60 PRINT "2. ENTER YEARS TO Maturity."
70 INPUT C
80 PRINT "3. ENTER ESTIMATED ANNUAL INFLATION RATE NEXT YEAR."
90 INPUT D
100 PRINT "4. THE TARGET AMOUNT $"
110 INPUT E
120 PRINT "5. ENTER AMOUNT AVAILABLE TO INVEST NOW."
130 INPUT F
140 PRINT "6. ENTER TOTAL ANNUAL YIELD (GROWTH + DIVIDENDS) YOU EXPECT IT WILL BE."
150 INPUT G
160 LET H = (E - F) / (1 + G)
170 LET I = (F / (1 + G))
180 LET J = (H * (1 + G) + I)
190 PRINT "SINKING FUND STARTING WITH DEPOSIT OF $"; I; " AND DEPOSITING $"; J; " EACH MONTH WILL REACH $"; E; " AT END OF "; C; " YEARS."
200 STOP

```

[illegible]

STARGAZE WITH YOUR TIMEX SINCLAIR  
by Don Mayes

This program was derived from a 16K RAM version and compacted to fit a standard computer without the use of a RAM pack. A few notes should be made: K1, K2, and K3 are constants. K1 changes each year -- see the K1 Constants chart to figure out which one to use. LONG is your longitude in decimal hours. TZ is the difference in hours between your time zone and Greenwich. GMST is Greenwich Mean Sidereal Time and LMST is the Local Mean Sidereal Time.

To calculate the day of the year which is needed in the sidereal time program add the day of the month to the following monthly base numbers: January 0, February 31, March 59, April 90, May 120, June 151, July 181, August 212, September 243, October 273, November 304, December 334. Remember that in leap years you increase the day number by 1 for all dates after February.

This program listing is actually three separate programs that have been stringed together and all REM statements were deleted to make this program as compact as possible. As it turned out, there is still plenty of room left to make additional changes or modifications left up to the user's delight. I left lines 0 through 9 blank in the beginning of this program to allow room for one to construct some sort of menu or subroutine to select or default to a particular subprogram within the main body. It should be noted that the variables in the three separate subprograms are not linked with each other, meaning you may have to remember the output of the sidereal time routine and plug the values in the next set of computer prompts. This is not much of a problem if you have good short term memory as most people do. The entry points for each of the three programs are line 10 for Local Mean Sidereal Time, line 32 for Right Ascension and Decimal Calculation, and line 59 for Altitude/Azimuth Conversion. The K1 constants are listed in the table below.

K1 Constants

1983	6.60649392
* 1984	6.59057904
1985	6.64037496
1986	6.62446008
1987	6.60854592
* 1988	6.59263200
1989	6.64242696
1990	6.62651304
1991	6.61099792
* 1992	6.59468400
1993	6.64447896
1994	6.62856504
1995	6.61265112
* 1996	6.59673600
1997	6.64653192
1998	6.63061704
1999	6.61470312
* 2000	6.59878800

The \* denotes leap years and also note that the LAT, LONG, and TX variables for example may be set for a geographical location other than where you live to check on the correct variables where you will be setting up shop. A good place to check is the local college or university Astronomy Department. Also the local library has lots of Geo. tables for star buffs.

Editor's Note: In case you haven't noticed, my monthly column has been called off lately due to a few weeks vacation and also I was in the process of moving to a new residence. Now that things are somewhat back to normal I will have more time to devote to Hardware/Software projects. Upcoming projects include how to construct a simple light pen minimizing hardware and making strategic use of software to do the job. A light pen is a device that allows you to select menu choices right from the monitor screen without touching the keyboard.

I hope that all of you will find this challenging and helpful in your quest for bigger and better adventures in the computing power of your Timex/Sinclair. If any bugs or errors pop up, please feel free to address them to me or slip a correction notice in the monthly newsletter. This program is copyrighted, and is intended for free distribution via

tapes or listings to all who wish to use it. Modifications or corrections during distribution are solicited.

Happy Gazing

Donald Mayes, Jr.  
New Twisted Pair  
589-4190

```

0-----
1
2
3
4
5 Your menu here
6
7
8
9-----
10 LET K1 = 6.60649392
11 LET K2 = .0657098232
12 LET K3 = 1.0027379093
13 LET LONG = 5.1234
14 LET TZ = 5
15 PRINT " DAY OF THE YEAR " ;
16 INPUT D
17 PRINT " LOCAL TIME (HOURS) " ;
18 INPUT H
19 PRINT " LOCAL TIME (MINUTES) " ;
20 INPUT M
21 PRINT " LOCAL TIME (SECONDS) " ;
22 INPUT S
23 PRINT
24 LET SDT = H+(M/60)+(S/3600)
25 LET UT = SDT+TZ
26 LET GMST = K1+(K2*D)+(K3*UT)
27 IF GMST > 24 THEN GMST=GMST-24:GOTO 27
28 LET LMST = GMST-LONG
29 PRINT " LOCAL MEAN TIME = " ; SDT
30 PRINT " GMST = " ; GMST
31 PRINT " LMST = " ; LMST
32 LET LAT = 40.1234
33 LET RAD = 57.295775135
34 PRINT
35 PRINT " ALTITUDE " ;
36 INPUT ALT
37 PRINT " AZIMUTH " ;
38 INPUT AZ
39 PRINT " LOCAL SIDEREAL TIME (DECIMAL HOURS) " ;
40 INPUT LMST
41 LET A = ALT/RAD
42 LET AZR = AZ/RAD
43 LET L = LAT/RAD
44 LET D = (SIN(A)*SIN(L))+(COS(A)*COS(L)*COS(AZR))
45 LET DC = ATN(D/SQR(-D*D+1))
46 LET H = (SIN(A)-(SIN(L)*D))/(COS(L)*COS(DC))
47 LET HC = -ATN(H/SQR(-H*H+1))+1.5708
48 LET DEC = DC/RAD
49 LET HA = HC/RAD
50 IF FLAG = 1 GOTO 330
51 IF SIN(HC)>0 THEN HA=360-HA
52 LET HAH = HA/15
53 LET RA = LMST-HAH
54 IF RA<0 THEN RA = RA+24:GOTO 55
55 PRINT
56 PRINT " RA = " ; RA
57 PRINT " DEC = " ; DEC
58 LET LAT = 40.1234
59 LET RAD = 57.295775135
60 PRINT " RA (HOURS) " ;
61 INPUT RH
62 PRINT " RM (MINUTES) " ;
63 INPUT RM
64 PRINT " RA (SECONDS) " ;
65 INPUT RS
66 LET RA=RH + (RM/60)+(RS/3600)
67 PRINT
68 PRINT " DEC (DEGREES) " ;
69 INPUT DD
70 PRINT " DEC (MINUTES) " ;
71 INPUT DM
72 PRINT " DEC(SECONDS) " ;
73 INPUT DS
74 LET DEC=DD+(DM/60)+(DS/3600)
75 PRINT

```

*for QC*  
*Stargaze - bas*  
*long decimal hours w of Greenwich*  
*Time Zone*  
*Std. Time*  
*in decimal hours*  
*UT = dec ST + Time Zone*  
*delete*  
*select ha az and l st*  
*gives d + s of obj @ that position*  
*rad(ALT)*  
*rad(AZ)*  
*rad(LAT)*  
*atan*  
*atan sqrt*  
*deleted*  
*delete*

```

77 PRINT " LMST (DECIMAL HOURS) " :
78 INPUT LMST
79 PRINT
80 LET HA = LMST-RA
81 LET HAD = HA*15
82 LET L = LAT/RAD
83 LET H = HAD/RAD
84 LET D = DEC/RAD
85 LET A = (SIN(D)*SIN(L))+(COS(D)*COS(L)*COS(H))
86 LET AA = ATN(A/SQR(-A*A+1))
87 LET ALT = AA/RAD
88 LET AZ = (SIN(D)-(SIN(L)*SIN(A)))/(COS(L)*COS(A))
89 LET AZA = -ATN(AZ/SQR(-AZ*AZ+1))+1.5708
90 LET AZM = AZA/RAD
91 IF SIN(H)>0 THEN AZM = 360-AZM
92 PRINT " ALTITUDE = " ; ALT
93 PRINT " AZIMUTH = " ; AZM

```

On Mihaly Grell's high resolution plotting program (Newsletter, Vol. 1, No. 6) I added the following statements so you get a screen print out. The question I have, is there anyway you can plot high resolution graphics on screen with the ZX81 and the 16K memory module?

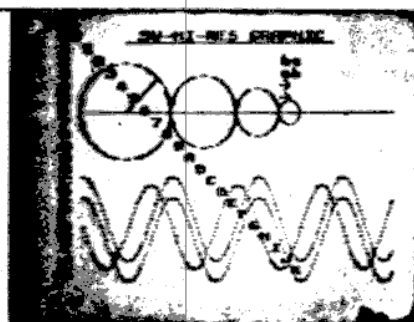
```

181 Let X1 = X/15
182 Let X1 = Y/10
185 Print at Y1, X1; "."

```

Funny you should ask. Mr Grell is also interested in the same question - but no results so far. Others have made more progress though - see below.

MF  
PS. I lost the name of the author of the above letter. You can help by putting your name on each sheet submitted (please?).



## Software Only **new!** High Resolution Graphics

**ZX81/TS1000 8K rom; 16K ram**

THE SW-HI-RES PACKAGE GIVES YOU CONTROL OVER YOUR SCREEN AS NEVER BEFORE !!!!!

- Now you can have HI-RES graphics on your TV WITHOUT ANY HARDWARE CHANGES.
- Create your own character/symbol set (Lower Case, bombs, invaders, etc...)
- Access to all 174 x 256 pixels.
- Easy to use; access is similar to BASIC PLOT and PRINT.
- Includes 10 users friendly utilities: PLOT, UNPLOT, PRINT, PRINTC, DRAW, CLS, SCROLL-UP, -DOWN, -LEFT, -RIGHT.
- In addition to the SW-HI-RES package you will get the BASIC program used to generate the above TV picture.

TO ORDER SEND CHECK OR MONEY ORDER TO:

**\$75**

N. Elmaleh (SW-HI-RES)  
5100 Highbridge Street 53D  
Fayetteville, N.Y. 13066

# HANG MAN & BOGGLER

Most "computer games" derive their attraction from the speed and animation that can be programmed in. Who can forget their first glimpse of *Astroids* - with random rocks sliding gently across the screen! Unfortunately, that feeling of awe is soon reduced to familiarity. There are some games that do not depend on whizzing spaceships for their interest: and we have two of them here. Putting these on a computer is not just an idle exercise; one of the uses for a computer is as an impartial arbiter. In these games, the computer keeps track of the hidden information, and tells each person how they're doing.

HANGMAN  
2K RAM

The instructions for this one aren't included in the listing - in 2K, there just isn't room. I'm rather proud of the method of printing the man on the screen piece by piece - note that just one return handles all the possibilities.

RULES

One player enters his word into the machine. The machine takes it, and puts up a string of \*'s the length of the word. The other players then return, and guess letters. The computer keeps track of wrong guesses, and lists them under the word. If a letter is contained in the word, it is put in its correct position. The round is over either when the man falls, or the word is guessed.

BOGGLER  
16K RAM

Lloyd Unsell just wrote this computerized version of Parker Brothers' *Boggle*. In many ways, it is a better game for all players than the original. I added a READ subroutine, and used it four times in the program to reduce the repetitive typing of LET statements. Perhaps you can use the READ subroutine in your own programs.

RULES

Since this is a 16K program, there is plenty of room for instructions to be included in the listing itself. The game requires two to six players, each with pencil and paper. The game proceeds in rounds, with points gained in each round, until one person reaches some pre-determined limit (say, 50 pts.). Words are built up from adjoining dice, with no die being used more than once in each word. The following words can be found in the sample screen (I took more than three minutes to get this list, and there are probably more).

LAM, MASK, MASS, MAKE, MAKER, LAKE, RAKE, RAKER, SAKE, LAME, RIM, REAL, REAR, REAM, GEE, ROAM, ROAMER, MIRE, RIME, VEAL, SAME, RAM, MIKE.

The following words are NOT legal:  
ALSO (not in sequence), GAS, SAVE, SAM (proper name), HERE (same die used twice).

There you are: two word games that can provide you and those around you with some real fun

Mark Fisher

WHAT LETTERS ARE IN IT?

PARA\*I\*\*ORO\*EN\*ENE

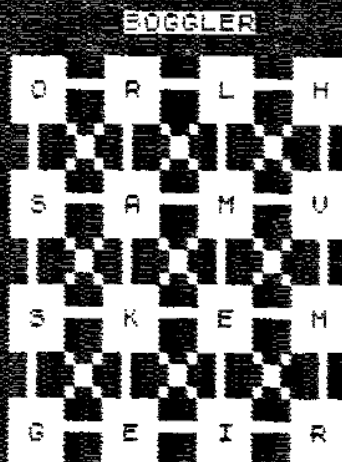
U Y S T M O S U W X K



```

5 DLS
10 PRINT TAB 8;"H" TAB 12;"M"
15 TAB 8;"A" TAB 12;"G" TAB 16;"A" TAB 20;"N"
20 DIM B$(1)
30 LET X$="N"
40 LET Y=10
50 PRINT TAB 7;"ENTER YOUR WORD"
60 LET F=9
90 INPUT A$
100 PRINT AT 3,4;"WHAT LETTERS ARE IN IT?"
110 FOR N=1 TO LEN A$
120 PRINT "*"
130 NEXT N
140 DIM C$(LEN A$)
200 INPUT B$
210 FOR N=1 TO LEN A$
220 IF A$(N)=B$ THEN GOSUB 300
230 NEXT N
260 IF C$=A$ THEN GOTO 700
270 IF X$="N" THEN GOSUB 400
280 LET X$="N"
300 GOTO 200
330 PRINT AT 5,N-1;B$
340 LET C$(N)=B$
350 IF A$(N)=B$ THEN LET X$="Y"
360 RETURN
400 PRINT AT 7,(10-Y)*2;B$
410 GOSUB 500+Y*10
420 LET X$="N"
430 LET Y=Y-1
440 IF Y<-2 THEN RETURN
450 PRINT AT 10,0;"THE WORD WAS"
460 FOR F=9 TO 10
470 GOSUB 500
480 PRINT AT F,10;" "
490 NEXT F
475 PRINT AT 10,11;"X"
480 GOTO 710
500 PRINT AT F+1,12;" "
510 PRINT AT F+1,10;" "
520 PRINT AT F+2,11;" "
530 PRINT AT F+2,10;" "
540 PRINT AT F+1,11;" "
550 PRINT AT F,11;"O"
560 IF Y=-1 THEN RETURN
570 PRINT AT 8,11;"T"
580 PRINT AT 8,10;"T"
590 PRINT AT 10,13;" " TAB 13;" "
600 PRINT AT 14,12;" "
610 PRINT AT 15,10;" "
620 RETURN
630 SAVE "HANG"
660 RUN
700 PRINT AT 10,0;"YOU GOT IT."
710 PRINT " DO YOU WISH TO TRY AGAIN?"
720 INPUT C$
730 IF C$(1)="Y" THEN RUN

```



```

SCORING
LET PTS:
3 1 1
4 1 1
5 1 1
6 1 1
7 1 1
8 1 1
UF=11
PRESS
ANY KEY
TO PLAY
AGAIN

```

```

10 REM *****
   *BOGGLER*
   *****
   (C) 1983 BY L. UNSELL
   301-428-9082
20 LET READ=60
30 POKE 16416,1
40 FAST
50 GOTO 180
60 REM *** READ SUBROUTINE ***
70 FOR A=1 TO LEN Q$
80 IF Q$(A)=",," THEN GOTO 100
90 NEXT A
100 LET A$=Q$(1 TO A-1)
110 LET Q$=Q$(A+1 TO )
120 RETURN
130 REM *** DRAW BOARD SUB. ***
140 FOR A=1 TO 23
150 PRINT B$(A);C$
160 NEXT A
170 RETURN
180 REM *** SET UP ARRAYS ***
190 DIM A$(18,7)
200 DIM B$(23,22)
210 GOSUB 9000
220 FOR B=1 TO 16
230 GOSUB READ
240 LET A$(B)=R$
250 NEXT B
260 GOSUB 9020
270 FOR B=1 TO 8
280 GOSUB READ
290 LET B$(B)=R$
300 NEXT B
310 GOSUB 9040
320 FOR B=3 TO 23
330 GOSUB READ
340 IF A$(<>"X") THEN LET B$(B)=B
   VAL R$)
350 NEXT B
360 LET C$=" "
370 REM *** ROLL "DICE" ***
380 RAND
390 FOR A=5 TO 20 STEP 5
400 FOR B=4 TO 19 STEP 5
410 LET C=INT (RND*16+1)
420 IF A$(C,1)="1" THEN GOTO 41
430 LET A$(C,1)="1"
440 LET D=INT (RND*6+2)
450 LET B$(A,B)=A$(C,D)
460 IF B$(A,B)="0" THEN LET B$(
   B+1)="U"
470 NEXT B
480 NEXT A

```

```

480 NEXT A
490 SLOW
500 GOSUB 130
510 REM *** START TIMER ***
520 PRINT AT 10,25;"3:00"
530 FOR A=2 TO 0 STEP -1
540 PRINT AT 10,25;A;" :59"
550 FOR B=58 TO 0 STEP -1
560 IF B<10 THEN PRINT AT 10,27;"0";B
570 IF B<10 THEN GOTO 590
580 PRINT AT 10,27;B
590 FOR I=1 TO 3
600 NEXT I
610 NEXT B
620 NEXT A
630 PRINT AT 4,23;"TIME UP";TAB
23;"PRESS";TAB 23;"ANY KEY";TAB
23;"TO CHECK"
640 REM *** BLANK SCREEN ***
650 FOR A=0 TO 21
660 PRINT AT A,0;B$(1)
670 NEXT A
680 IF INKEY$="" THEN GOTO 680
690 REM *** RESTORE SCREEN ***
700 PRINT AT 0,0;
710 GOSUB 130
720 REM *** END OF SCORING ***
730 GOSUB 9050
740 PRINT AT 2,23;
750 FOR B=1 TO 13
760 GOSUB READ
770 PRINT TAB 23;R$
780 NEXT B
790 IF INKEY$="" THEN GOTO 790
800 CLS
810 RUN
820 SAVE "BOGGLE"
830 PRINT "WELCOME TO
BOGGLE"
840 PRINT "HIDDEN WORD GAME FOR
2-6 PLAYERS";"YOU WILL NEED PA
PER AND PENCIL FOR EACH PLAYER."
850 PRINT "TO LIST AS MANY WORD
AS YOU CAN FIND AMONG THE RAND
OM ASSORTMENT OF LETTERS DISPL
AYED - WITHIN THREE MINUTES"
860 PRINT " (WORDS MUST BE FOR
MED USING ADJUTING LETTERS
IN ANY DIR- ECTION; VERTICAL,
HORIZONTAL, OR ANY DIAGONAL, N
O LETTER IN THE SAME SQUARE MA
Y BE USED MORE THAN ONCE. ONE AND
TWO LETTER WORDS DO NOT COUNT
"
870 PRINT "PRESS ANY KEY FOR
SCORING"
880 IF INKEY$="" THEN GOTO 880
890 CLS
900 PRINT "SCORING: WHEN TI
ME IS UP, PLAYER WITH MOST WORDS
READS THEM OUT. ANY WORD THAT IS
FOUND BY MORE THAN ONE PERSON
IS CROSSED OFF ALL LISTS. EACH
PLAYER IN TURN READS OUT THEIR
REMAINING WORDS, AND THE SAME PRO
CESS IS REPEATED"
910 PRINT "REMAINING WORDS AR
E ASSIGNED A POINT VALUE, BASED
ON THEIR LENGTH - A TABLE U
ILL BE DIS- PLAYED."
920 PRINT "A 100
T AND ITS PLURAL COUNT AS TWO U
ORDS. NO PROPER NOUNS, OR FOREI
GN WORDS."
930 PRINT "PRESS ANY KEY TO S
TART."
940 IF INKEY$="" THEN GOTO 940
950 CLS
960 RUN

```

Continued on page 14

Continued on page 16.

## LISSAJOUS REDUX

The following interesting Programs were sent by S. A. Baker of Arlington, Va.

He also wrote:

Dear Editors:

Recently many members of cats bought the Paper back "The Essential Guide to Timex/Sinclair Home Computers." This book has on Page 247 a Program TRANSIM that is said to give a moving display. However, the display is stationary. To make it move, add line 265: 265 SLOW. then it works well.

The TRANSIM Program is helped by two corrections. In line 400 change AT 7,13 to AT 7,12. Also, delete line 20 and replace with line 171: 171 PRINT "PRESS S TO STOP BASE CURRENT, R TO RESTART"

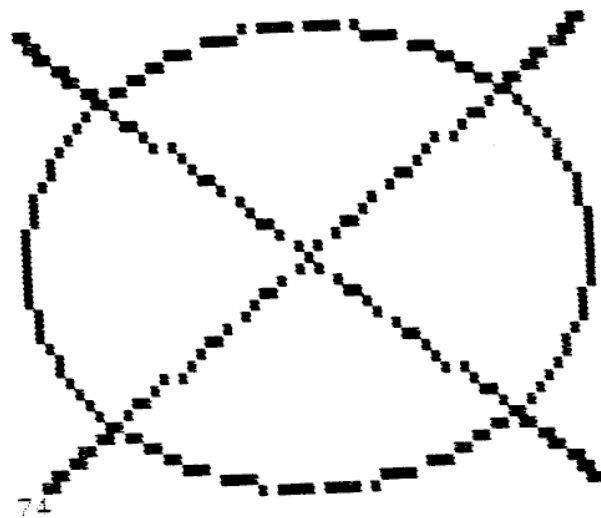
Enclosed are a couple of Programs that may be of some interest to beginners who want some graphic displays for experiment. The "PATTERNS" is a variant of the LISAJOUS Put out by Jim Wallace a while ago.

Many thanks to Mr. Baker. Helpful contributions such as this make our newsletter more worthwhile.

```

1 REM "PATTERNS"
2 FOR P=1 TO 5
3   FOR I=0 TO 2*PI STEP .1
4     LET S=PI/150
5     IF I>PI THEN LET R=74
6     IF I=75 THEN STOP
7     PLOT 30+30*SIN (I-PI/2),21+
8     SIN (R+I)
9   NEXT I
10  PRINT AT 21,0;R
11  SLOW
12  SLOW
13  SLOW
14  SLOW
15  SLOW
16  SLOW
17  SLOW
18  SLOW
19  SLOW
20  SLOW
21  SLOW
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166 SLOW
167 SLOW
168 SLOW
169 SLOW
170 SLOW
171 PRINT "PRESS S TO STOP BASE CURRENT, R TO RESTART"
172 STOP
173
174 REM "SPIRAL"
175 REM K = NUMBER OF TURNS DES
176 LET K=3
177 LET S=SPACES PLOTTING POIN
178 CHOOSE S .014=S*.10
179 LET I=0
180 LET R=0
181 LET PITCH=4-.005*S
182 LET KP=K+2*PI
183 LET U=1
184 FOR I=0 TO KP STEP S
185   LET R=U*SIN I
186   LET P=I-PI/2
187   PLOT 30+30*U*SIN R,10+20*U*
188   SIN P
189 NEXT I

```

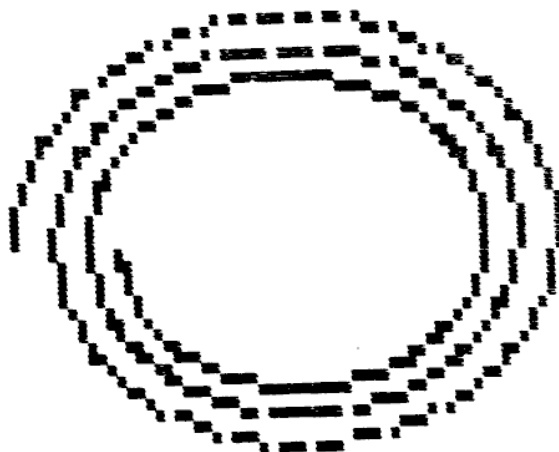


PATTERNS: TRY 38 LET S=.021

```

1 REM "SPIRAL"
2 REM K = NUMBER OF TURNS DES
3 LET K=3
4 LET S=SPACES PLOTTING POIN
5 CHOOSE S .014=S*.10
6 LET I=0
7 LET R=0
8 LET PITCH=4-.005*S
9 LET KP=K+2*PI
10 LET U=1
11 FOR I=0 TO KP STEP S
12   LET R=U*SIN I
13   LET P=I-PI/2
14   PLOT 30+30*U*SIN R,10+20*U*
15   SIN P
16 NEXT I

```



SPIRAL: TRY 25 ZZ=.000 OR 38 S LOW OR 45 LET R=PI/2-1

## AUTOPSY of a PROGRAM

Last month, I showed you several elements of a program's structure. This month, I'll present a subroutine (to be added to the end of an existing program) that takes advantage of that structure to help investigate the program in question.

The Greek root of autopsy refers to self-looking. A medical autopsy today investigates the state of the systems of a patient, following his death. It provides information that is not available any other way. This will only be a partial autopsy - only one aspect of the program will be examined. In our case, the patient is capable of getting up off the table after we're done with him, and working as hard as ever.

Last month I discussed the extra bytes that the Timex inserts after every decimal number in the program file. In a long program, hundreds of bytes can be taken up with these constants. A great deal of memory can be saved if commonly used numbers are replaced by constants - but which numbers occur often enough to be so replaced? It's easy enough to scan the list for commonly used numbers, but in a long program, many possibilities may be missed. The accompanying program will scan your program, and prepare a table of number use, showing numbers used and their frequency.

### THE PROGRAM

```

9750 DIM D(204)
9760 FOR N=16509 TO 35000
9770 IF PEEK N<>126 THEN NEXT N
9780 LET N=N+5
9790 FOR L=N-6 TO N-30 STEP -1
9800 IF PEEK L<>42 AND (PEEK L<28 OR PEEK
K L>37) THEN GOTO 9820
9810 NEXT L
9820 LET A$=""
9830 FOR L=L+1 TO N-6
9840 LET A$=A$+CHR$ PEEK L
9850 NEXT L
9860 IF A$="10101010" THEN GOTO 9960

9870 FOR L=2 TO 200 STEP 2
9880 IF VAL A$(D(L)) THEN NEXT L
9890 IF VAL A$(D(L)) OR D(L-1)=0 THEN GOT
0 9930
9900 FOR M=198 TO L-1 STEP -1
9910 LET D(M+2)=D(M)
9920 NEXT M
9930 LET D(L-1)=D(L-1)*(D(L)<>D(L+2))+1

9940 LET D(L)=VAL A$
9950 NEXT N

```

The program separates into four segments.  
9750-9770 The file array (D()) is set up, then the main search loop - exited when a 126 number marker is found.

9780-9810: The main counter, N, is set ahead of the binary part of the number, and the utility loop, L, is invoked and looped until it encounters a byte that is not a digit (E counts as a digit - do you know why?).

9820-9860 An image of the number is built up in A\$, and is checked against the flag digit. The analysis will stop when it encounters this number, so you can insert it just ahead of this subroutine to avoid including the numbers in this subroutine in the overall count.

9870-9950 This is the filing routine; A\$ is compared with the numbers already in D(), and the data in D() is moved up to make room if needed.  
9960-9990 The display routine.

It is not necessary to create a variable for each number found - in this case, variables for 1 & 200 would save perhaps 85 bytes. Numbers can be economically expressed using combinations (I+I=2, if I=1 for example)

This process of leafing through the program file can be used in many instances. If there is interest, I will discuss my line renumbering subroutine next month.

Mark Fisher

```

9960 FOR L=2 TO 204 STEP 2
9970 PRINT D(L-1);"--";D(L)
9980 NEXT L
9990 LET L=10101010

1--35000
1--16509
1--9960
1--9930
1--9820
2--204
1--200
1--198
1--126
1--42
1--37
1--30
1--28
2--6
1--5
6--2
9--1
1--0
0--0

```

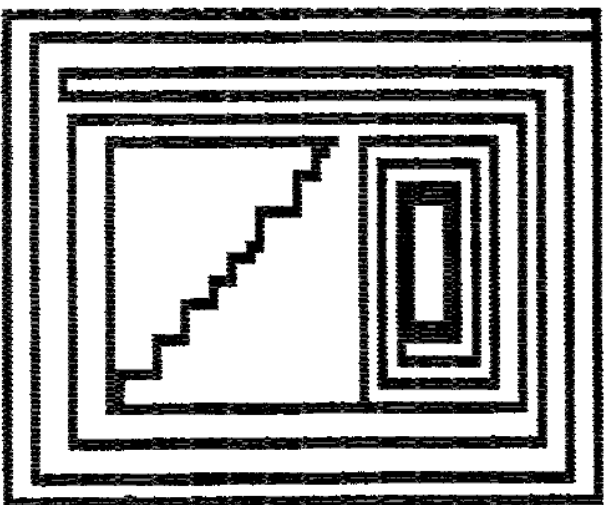
Screen Dump: use CONT to see rest of D() if your program uses more than 22 constants.



# WELCOME TO MICKEYS MICRO-SKETCH

BY S K JOHNSON

USE KEYS 5,6,7,8 TO DRAW PICS  
 PRESS 0 TO ERASE A DOT  
 PRESS C TO CLEAN SCREEN  
 PRESS A TO QUIT



```
10 PRINT AT 2,0;"WELCOME TO MI
CKEYS MICRO-SKETCH"
2 PRINT "BY S K JOHNSON 2
/11/83"
3 PRINT AT 8,0;"USE KEYS 5,6,
7,8 TO DRAW PICS","PRESS 0 TO ER
ASE A DOT","PRESS C TO CLEAN SCR
EEN","PRESS A TO QUIT"
```

```
4 LET A=0
5 LET B=0
10 IF INKEY$="5" THEN GOTO 100
20 IF INKEY$="6" THEN GOTO 200
30 IF INKEY$="7" THEN GOTO 300
40 IF INKEY$="8" THEN GOTO 400
44 IF INKEY$="0" THEN GOTO 400
46 IF INKEY$="C" THEN GOTO 900
48 IF INKEY$="A" THEN CLS
50 GOTO 10
100 LET A=A-1
101 IF A<0 THEN LET A=0
102 GOTO 500
200 LET B=B+1
201 IF B>=40 THEN LET B=40
202 GOTO 500
300 LET B=B-1
301 IF B<0 THEN LET B=0
302 GOTO 500
400 LET A=A+1
401 IF A>=60 THEN LET A=60
402 GOTO 500
400 UNPLOT A,B
490 GOTO 10
510 PLOT A,B
500 GOTO 10
500 STOP
```

Continued from page 13.

```
9000 REM *** DATA STATEMENTS ***
9000 LET Q$="0KEGYUL,0LETSUP,0CAR
MOP,0ROSHAM,0RSLCEA,0IYATBL,0TA
00AI,0FYHEET,00SEUDN,0UTOKND,05I
MHPN,0UNTGIE,0DANEZU,0XOBIFR,0GR
AULU,0UOMAB0,"
9010 RETURN
9020 LET Q$="
```



```
9030 RETURN
9040 LET Q$="1,X,X,4,X,X,4,5,4,7
,3,4,3,4,7,3,4,5,4,1,1"
9050 RETURN
9060 LET Q$="SCORING,LET-PTS:,0
=1,4=1,5=2,6=3,7=5,8,UP
=11,PRESS,ANY KEY,TO PLAY,AGAIN,
```

```
9070 RETURN
9080 LET X=16509
9090 LET N=10
9090 IF PEEK X*256+PEEK (X+1)>=9
9000 THEN STOP
9030 REM POKE X,INT (N/256)
9040 REM POKE X+1,N-256*INT (N/2
56)
9050 LET N=N+10
9060 LET X=X+4+PEEK (X+2)+PEEK (
X+3)*256
9070 GOTO 9020
```

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,.!'@:~!+!+!+ | []\^\_`~&#

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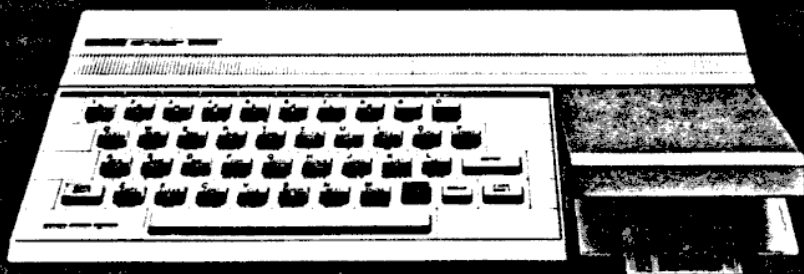
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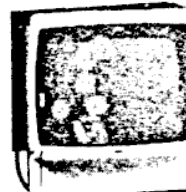
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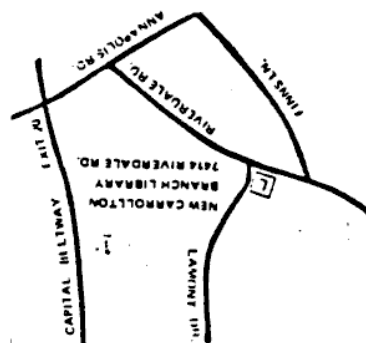
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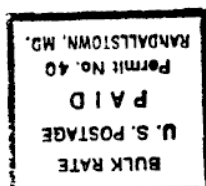
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